



TriHex Rules  
Version 1.0.1  
March 13, 2004

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Prepare the game by cutting out all 30 Triangle cards.

TriHex can be played by 2 - 5 players. Each player selects one Home Color before play by any mutually acceptable means. One player is selected as Dealer, and gives each player three Triangles face-down. The dealer plays first, and play proceeds clockwise. Each player draws one Triangle from the deck, and plays one Triangle on the current Hexagon.

The goal of TriHex is to complete hexagons by laying down Triangles one at a time. Six Triangles make a Hexagon. When a Hexagon is filled, the player who has the most tiles of his Home Color wins the Hexagon, and scores points equal to the numbers on all the Triangles in that Hexagon. If there is a tie (for example, two players have three Triangles of their Home Color), then the player whose Home Color Triangles have the lowest numeric total wins the Hexagon (for example, one player has two Triangles totalling 3, and another player has two Triangles totalling 7; the first player wins the Hexagon). In case of a second tie (colors have the same number of Triangles and the same total numbers on the Triangles) then the Hexagon is not won by any player. If a player wins the Hexagon, then that player starts the next Hexagon by playing first. (Exception: In a 5-player game, the next player clockwise after the winner plays first. Playing the final tile in a Hexagon is an advantage; the player who wins one Hexagon should not get to close the next Hexagon.) Otherwise play continues clockwise as normal.

A Hexagon can be won by a color that is not represented by a player (for example, in a two player game, if one player is White and the other is Blue, a Hexagon might be won by Green or Red or Yellow). Hexagons won by non-playing Colors are simply laid aside. If a non-playing color wins the Hexagon, or if no color wins the Hexagon, then the player who would ordinarily play next starts the next Hexagon.

Once all 30 Triangles have been laid down, each player totals the Triangles from the Hexagons that he has captured. The player with the highest total wins! If you would like to have a longer game, players may play to a fixed score, i.e. the first player to reach 100 points. Reshuffle and redeal the Triangles as necessary.

SAMPLE OF PLAY (2-player Game):

Green and Red are the Home Colors of the players. Green is dealer.

Green is dealt Red-0, Yellow-2, White-4.

Red is dealt Red-5, Green-2, Yellow-3.

Green draws Yellow-0, and plays White-4. (Hexagon: White-4)

Red draws Red-2, and plays Red-2. (Hexagon: White-4, Red-2)

Green draws Blue-3, and plays Yellow-2. (Hexagon: White-4, Red-2, Yellow-2)

Red draws Blue-5, and plays Blue-5. (Hexagon: White-4, Red-2, Yellow-2, Blue-4)

Green draws Green-1, and plays Green-1. (Hexagon: White-4, Red-2, Yellow-2, Blue-4, Green-1)

Red draws Red-4, and plays Red-5. (Hexagon: White-4, Red-2, Yellow-2, Blue-4, Green-1, Red-5)

The Hexagon is now complete. Red has two Triangles, the other colors have one Triangle, so Red wins the Hexagon. The Hexagon is worth  $4 + 2 + 2 + 4 + 1 + 5$  points, so Red scores 18.

The played Triangles are set aside and the game continues with Red starting the next Hexagon.

If you enjoyed playing TriHex, please tell all your friends! You are welcome to make copies of the game for them, or to refer them to the Legend Games web page ([www.legendgames.net](http://www.legendgames.net)). Thank you!